

Recommended Curriculum for Academic Year 2020/2021

BA in Animation 2020

Semester	Course-unit	Lecture	Practical class	Credit points
1	History of Art 1.	2	0	4
1	Introduction to Social Sciences	2	0	4
1	Animation Design (Picture and Sound) 1.	0	6	7
1	Digital Studies 1.	0	4	5
1	Animation Technologies 1.	0	2	4
1	Drawing (Animation)	0	4	5
1	History of Motion Pictures 1.	2	0	4
1	University seminar	0	2	0
Total for semester				33
2	History of Art 2.	2	0	4
2	Introduction to Philosophy and Aesthetics	2	0	4
2	Animation Design (Picture and Sound) 2.	0	6	7
2	Digital Studies 2.	0	4	5
2	Animation Technologies 2.	0	2	4
2	Sculptures (Animation)	0	4	5
2	History of Motion Pictures 2.	2	0	4
Total for semester				33
3	History of Art 3.	2	0	4
3	Research Methods in Cultural Studies	2	0	4
3	Animation Design (Picture and Sound) 3.	0	6	7
3	Digital Studies 3.	0	4	5

3	Animation Technologies 3.	0	4	5
3	History of Animation 1.	2	0	4
Total for semester				29
4	History of Art 4.	2	0	4
4	Law and Management Studies	2	0	4
4	Animation Design (Picture and Sound) 4.	0	6	7
4	Digital Studies 4.	0	4	5
4	Animation Technologies 4.	0	4	5
4	History of Animation 2.	2	0	4
Total for semester				29
5	Degree Thesis Writing	0	2	2
5	Opportunities of Media	2	0	4
5	Picture Theories	2	0	4
5	Animation Design (Picture and Sound) 5.	0	4	5
5	Digital Studies 5.	0	6	7
5	Animation Technologies 5.	0	4	5
Total for semester				27
6	Digital Studies 6.	0	4	6
6	Production	0	4	5
6	Portfolio (Animation BA)	0	6	8
6	Degree Thesis			0
6	Frame of Optional Subjects			10
Total for semester				29
Total				180